'-----Title-----' File.....16F877A_step_mot_half_step.pbp ' Started....2/14/09 ' Microcontroller Used: Microchip Technology 16F877A microchip.com ' PicBasic Pro Code: micro-Engineering Labs, Inc. melabs.com ' Stepper Motor Used: Jameco #237623 ' (#237623 - 4.8V, 1500mA, 1.8 Degree Step Angle or 200 Steps/Revolution) '-----Program Desciption-----' Program drives stepper motor with 400 steps per revolution. '-----Schematic-----' Use the same schematic as 16F877A_step_mor1.pbp. See schematic at: ' http://cornerstonerobotics.org/schematics/pic 16f877a step mot1.pdf '-----Related Lesson-----' See the lesson Stepper Motor Control with a PIC at: ' http://www.cornerstonerobotics. org/curriculum/lessons_year2/erii_stepper_motor.pdf ' Lesson also includes a section on how to figure out how to hook ' up a stepper motor with six leads when a data sheet for the ' motor is unavailable. '-----Comments-----' WITH THE PIC16F877A, BE CERTAIN TO HAVE SEPARATE POWER ' SOURCES FOR THE PIC AND THE STEPPER MOTOR. MAKE SURE ' TO HAVE A COMMON GROUND BETWEEN THE PIC AND MOTOR. '---PicBasic Pro Compiler Manual---' The PicBasic Pro Compiler Manual is on line at: ' http://www.microengineeringlabs.com/resources/index.htm#Manuals '----PIC Connections-----1 PIC16F877A Pin Wiring _____ _____ RB0 Stepper Motor Control Wire 1 RB1 Stepper Motor Control Wire 2 RB2 Stepper Motor Control Wire 3 RB3 Stepper Motor Control Wire 4 +5 V Vdd Ground Vss 4.7K Resistor to +5 V MCLR '-----Variables-----Delay VAR WORD ' WORD for variable Delay

'Initialization-		
TRISB = %00000000	' Sets all Port	B pins to output
'Main Code		
Delay = 3	' Sets Delay varaiable to 3(msec) ' Delay changes the rotational speed ' of the motor. Check for the minimum ' Delay value of your motor.	
		Approx. No-load Current Jameco #237623 Stepper Motor
	' 20 ' 10 ' 6 ' 5 ' 4 ' 3 ' 2 ' 1	1.23 A 1.16 A 0.98 A 1.00 A 0.92 A 0.70 A 0.21 A Motor Stops Operating Properly
start:		
PORTB = 8	' Equivalent to PORTB = %00001000 ' in binary. Makes pin RB3 HIGH and all ' other PORTB pins LOW. This sends a ' HIGH signal to the NPN transistor ' connected to pin RB3. The NPN transistor ' grounds one end of the coil connected ' to it, activaing the coil. ' All other coils are off.	
PAUSE Delay	' PAUSE in milli-seconds so ' PAUSE Delay is a pause of 3(ms)	
PORTB = 12	' Equivalent to PORTB = %00001100 ' in binary. Makes pin RB3 and RB2 HIGH and ' all other PORTB pins LOW. This sends a ' HIGH signal to the NPN transistors ' connected to pins RB3 & RB2. The NPN ' transistors ground the ends of the coils ' connected to them, activaing those 2 coils. ' All other coils are off.	
PAUSE Delay		
PORTB = 4	' Equivalent to PORTB = %00000100 ' in binary. Makes pin RB2 HIGH and all ' other PORTB pins LOW. This sends a ' HIGH signal to the NPN transistor ' connected to pin RB2. The NPN transistor ' grounds one end of the coil connected	

' to it, activaing the coil. ' All other coils are off. **PAUSE** Delay PORTB = 6' Equivalent to PORTB = %00000110 ' in binary. Makes pin RB2 and RB1 HIGH and ' all other PORTB pins LOW. This sends a ' HIGH signal to the NPN transistors ' connected to pins RB2 & RB1. The NPN ' transistors ground the ends of the coils ' connected to them, activaing those 2 coils. ' All other coils are off. **PAUSE** Delay PORTB = 2' Equivalent to PORTB = %00000010 ' in binary. Makes pin RB1 HIGH and all ' other PORTB pins LOW. This sends a ' HIGH signal to the NPN transistor ' connected to pin RB1. **PAUSE** Delay PORTB = 3' Equivalent to PORTB = %00000011 ' in binary. Makes pin RB1 and RB0 HIGH and ' all other PORTB pins LOW. This sends a ' HIGH signal to the NPN transistors ' connected to pins RB1 & RB0. **PAUSE** Delay PORTB = 1' Equivalent to PORTB = %0000001 ' in binary. Makes pin RB0 HIGH and all ' other PORTB pins LOW. This sends a ' HIGH signal to the NPN transistor ' connected to pin RB0. **PAUSE** Delay PORTB = 9' Equivalent to PORTB = %00001001 ' in binary. Makes pin RB3 and RB0 HIGH and ' all other PORTB pins LOW. This sends a ' HIGH signal to the NPN transistors ' connected to pins RB3 & RB0. **PAUSE** Delay GOTO start ' Start process over again END